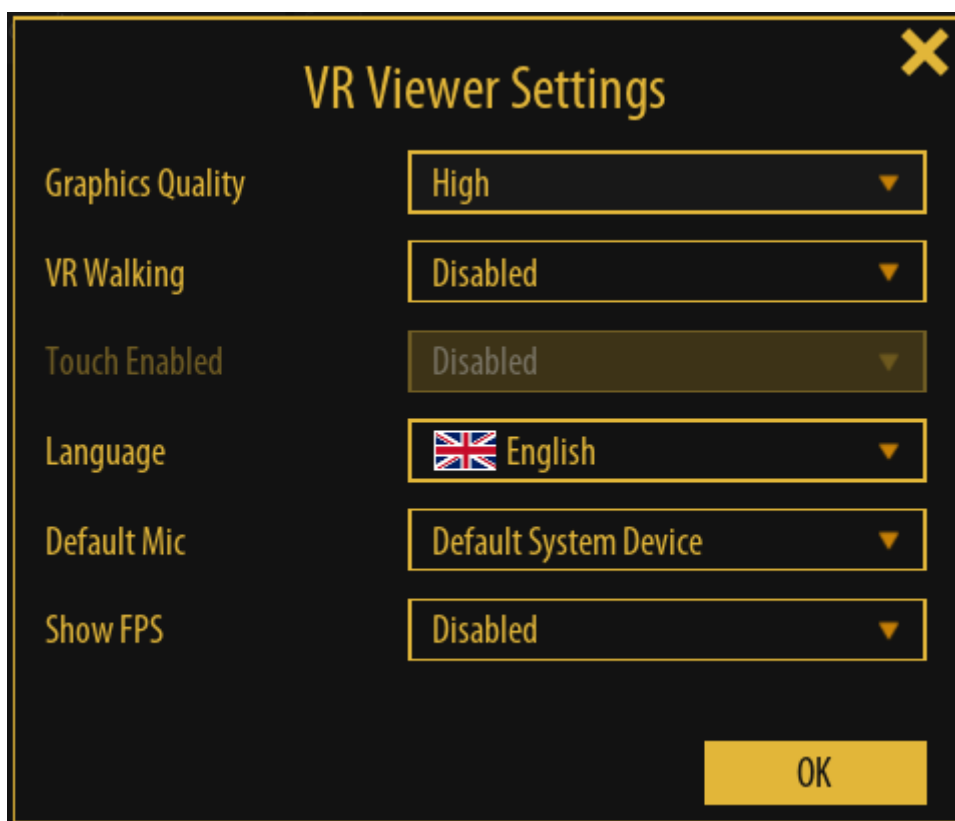


# VR Viewer Settings


## Graphics Quality

Users can control the rendering quality from the viewer settings.

Running a PC with good video card on desktop the user can switch to **Ultra** rendering, which takes advantage of the new lumen rendering in unreal 5.



**VR Viewer Settings** ✕

Graphics Quality	High ▼
VR Walking	Disabled ▼
Touch Enabled	Disabled ▼
Language	 English ▼
Default Mic	Default System Device ▼
Show FPS	Disabled ▼

OK

## VR Walking

Enable/disable walking with controllers in VR.

## Touch Enabled

Enable touch screen (if using a PC connected to a touch screen)

## Language

Select the interface language (Users in different countries asked for that).

## Default Mic

Select the default Mic for notes, and voice commands

## Show FPS

If the user finds experience to be slow for providing great FPS for VR, the value can be lowered in settings to get a smooth VR experience.

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