

# Main Window

SimLab VR Studio **Main Window** is where all work is done. The largest part of the Main Window is the **3D Area**, where the user views and interacts with 3D models.

The following is a sample view of SimLab VR Studio Main Window in Action

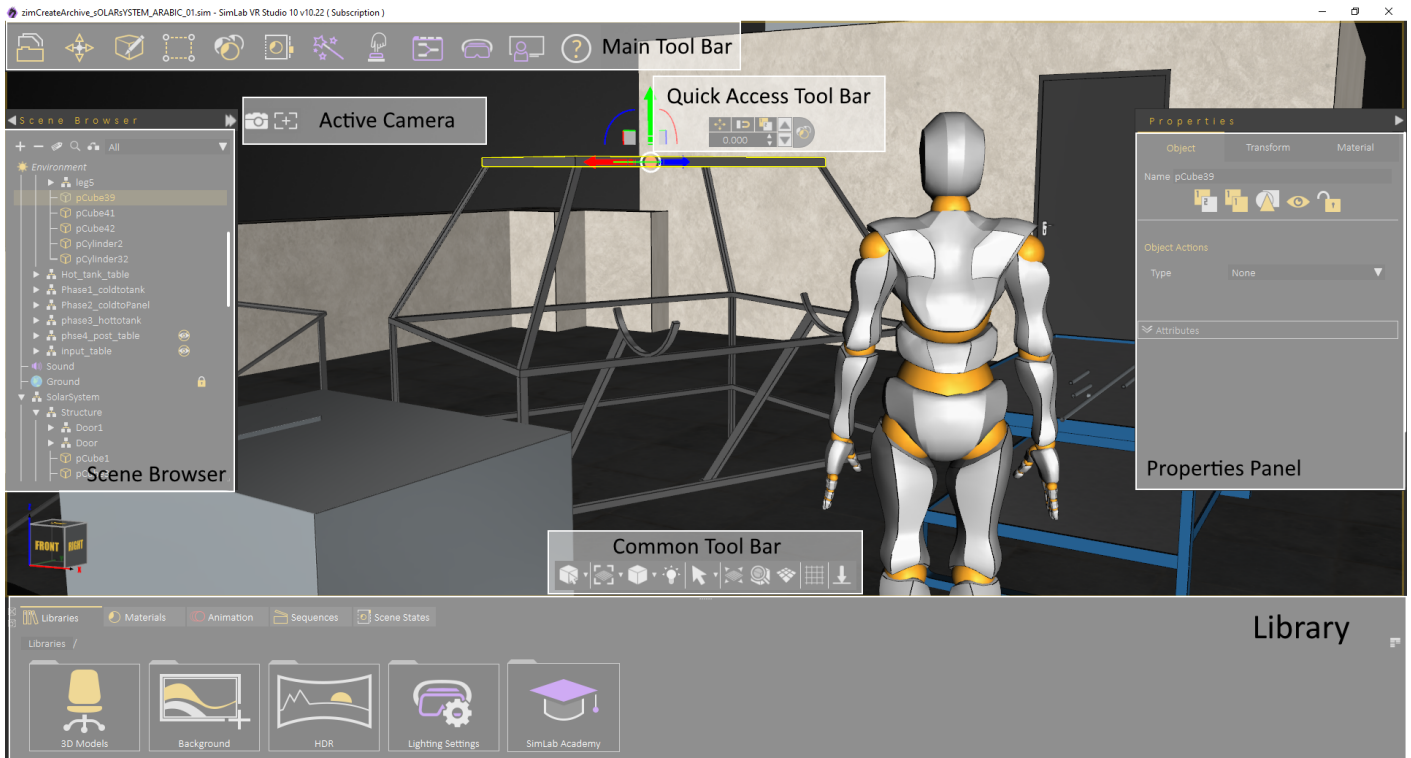


In addition to the 3D Area, Main Window includes the following components:

- [Main Toolbar](#)
- [Scene Browser](#)
- [Properties Panel](#)
- [Library](#)
  - [Assets Library](#)
  - [Material Library](#)
  - [Animation](#)
  - [Sequences Library](#)
  - [Scene States Library](#)

- Common Tool Bar
- Quick Access Tool Bar
- Active Camera

These components are shown in the following image



Revision #24

Created 22 December 2021 08:57:05 by Ashraf Sultan

Updated 14 April 2024 15:22:08 by Samia Sabri