

Main Window

SimLab VR Studio's **Main Window** is where all the work is done. The largest part of the Main Window is the **3D Area**, where the user views and interacts with 3D models.

The following is a sample view of SimLab VR Studio Main Window in action

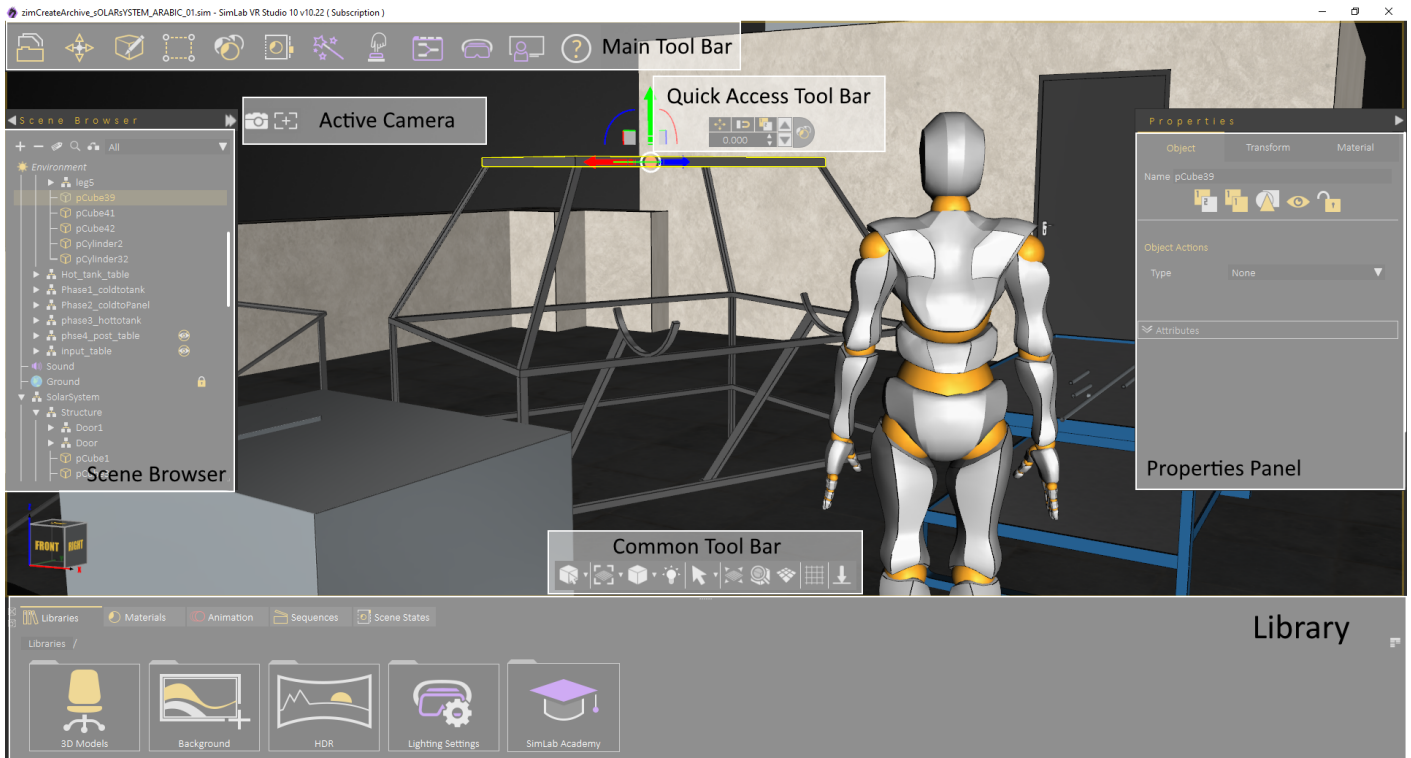


In addition to the 3D Area, Main Window includes the following components:

- [Main Toolbar](#)
- [Scene Browser](#)
- [Properties Panel](#)
- [Library](#)
 - [Assets Library](#)
 - [Material Library](#)
 - [Animation](#)
 - [Sequences Library](#)
 - [Scene States Library](#)

- Common Tool Bar
- Quick Access Tool Bar
- Active Camera

These components are shown in the following image



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