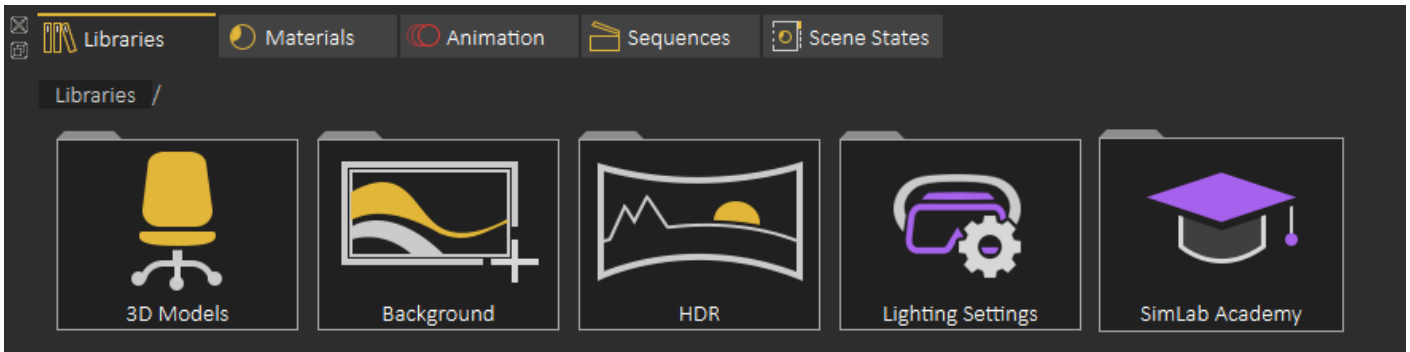


Library



Libraries Panel at the lower part of the application interface, provides access to following elements in SimLab Composer

[Assets Library](#)

[Material Library](#)

[Animation Time Line](#)

[Sequences Library](#)

[Scene States Library](#)

Both **Asset Libraries** and **Material Library** are mainly used to access assets and materials provided from SimLab Soft. The user can still add her/his own assets to the asset libraries.

Animation, **Sequences** and **Scene States** tabs provide access to user created elements in the scene and to add more elements to the current scene.

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