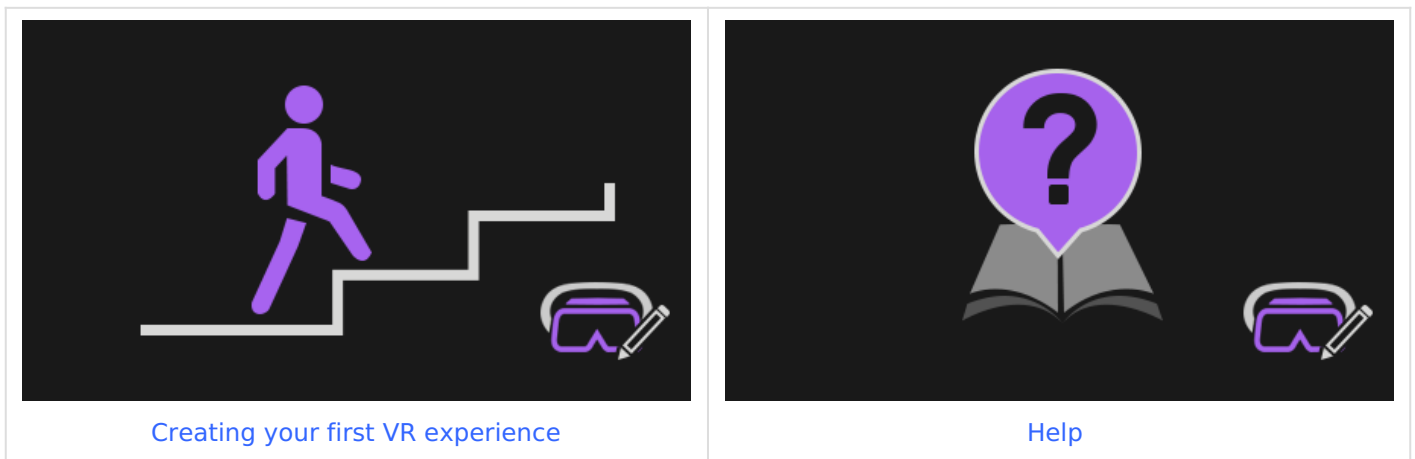


Introduction

SimLab VR Studio is a complete VR experience creation tool. It allows the user to create all kinds of VR experiences from simple VR visualization to advanced training experiences without coding.

SimLab VR Studio aims to simplify the 3D visualization process for the user, offering powerful and easy to use tools that can significantly improve the overall workflow, and allow the user to focus more on creativity rather than exhausting technicalities.

SimLab VR Studio Documentation is divided into the following Books



SimLab VR Studio Help Content

- [Main Window](#)
 - [Scene Browser](#)
 - [Properties Panel](#)
 - [Library](#)
 - [Assets Library](#)
 - [Material Library](#)
 - [Animation Time Line](#)
 - [Sequences Library](#)
 - [Scene States Library](#)

- [Common Toolbar](#)
- [Quick Access Toolbar](#)
- [Active Camera](#)
- [Main Toolbar](#)
 - [File Menu](#)
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 - [Scene States Menu](#)
 - [VR Effects/Media Menu](#)
 - [Interactions Menu](#)
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 - [VR Viewer Menu](#)
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- [VR Evaluation](#)
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 - [Pre/Post Question Events](#)
 - [Creating User-defined Evaluation](#)
 - [Distributing VR experiences](#)
 - [Viewing Results](#)
- [VR Viewing](#)

SimLab Academy

SimLab Academy includes the tutorials, and the models you need to run those tutorials. SimLab Academy provides full featured, free path for learning SimLab VR studio, the following video shows SimLab Academy in action.

<https://www.youtube.com/embed/lxnOLrPTav0>

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