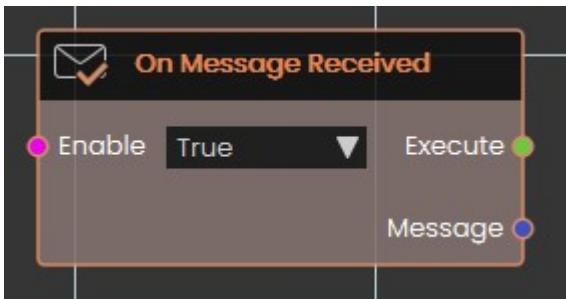


# On Message Received

SimLab Composer 14 introduces WebSocket support, enabling seamless integration with external systems allowing it to work with external hardware, co-simulation engines, and websites, unlocking numerous possibilities.

Use the node On Message Received to trigger an event when a message is received.

The WebSocket nodes (Open External Connection, Send Message, and Receive Message) are exclusively available in the Ultimate Edition.



## Input Ports:

- Enable

## Output Ports:

- Execute
- Message

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