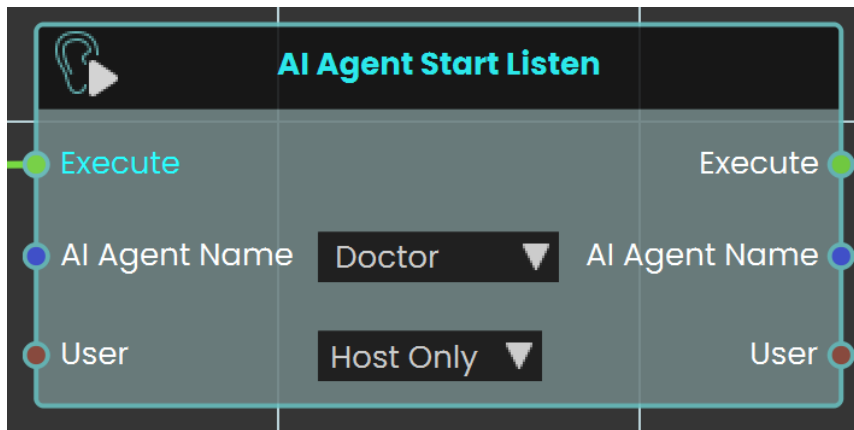


# AI Agent

## AI Agent Start Listen



The **AI Agent Start Listen node** is used to make the AI start listening to the user. When activated, this node enables the AI to process and listen to spoken input from the user, allowing for interactive conversations and commands within the VR environment.

## Example

AI Agents

Doctor

+

Name

Doctor

Instructions

You are an AI Doctor designed to assist patients with their health concerns. Greet the patient warmly, ask them about their symptoms, and provide helpful advice or suggestions based on their responses. Keep your tone friendly, supportive, and informative.

Response

Variable

Answer

Max Length

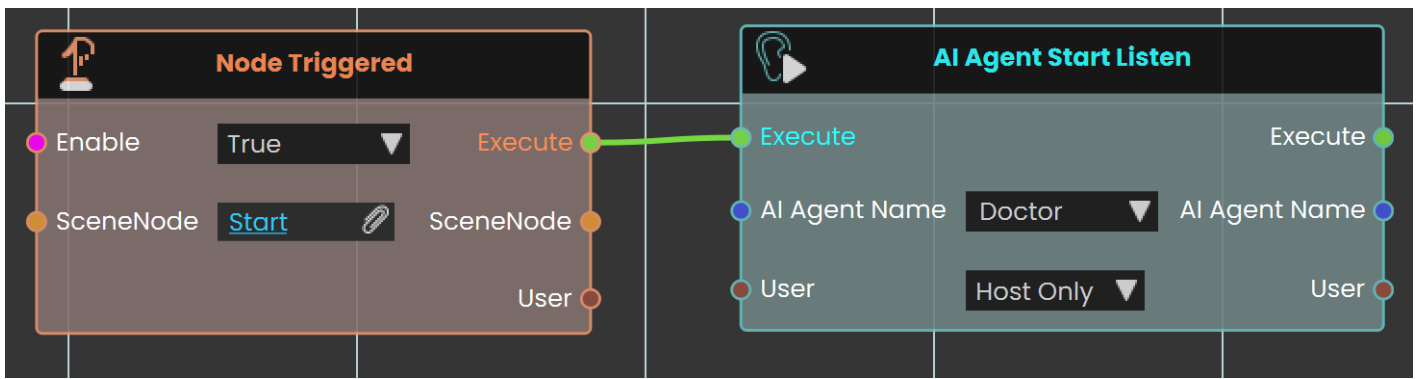
250 Words

☒ Voice

Preset

Female 1

In this example, an AI Doctor is set up in AI Agents window. This window can be accessed by clicking the Interaction icon in the viewport menu, then select the AI Agents, and then add the AI name with the desired instructions in the Instructions field. A variable is created to store the AI's responses.

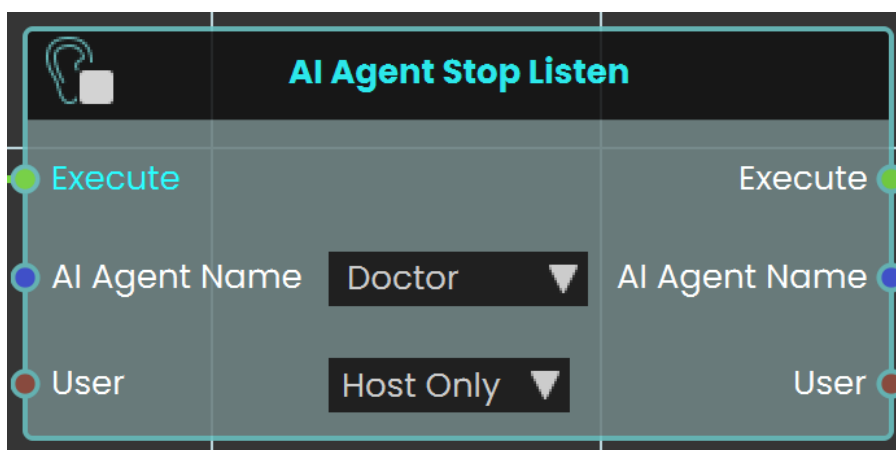


The **AI Agent Start Listen node** is used to make the AI Agent named Doctor start listening to the user when the object named Start is triggered. This setup enables the AI to process and listen to user input as soon as the trigger event is activated.



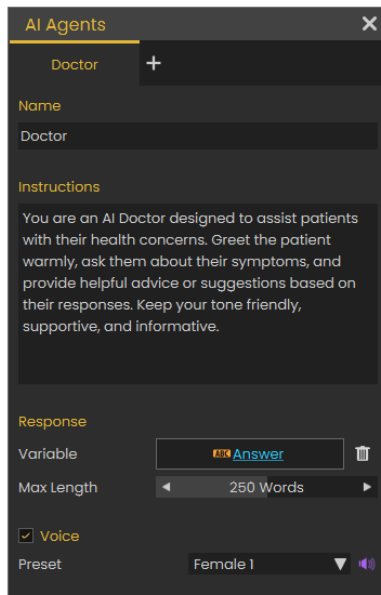
Tutorial is available on SimLab VR Discord server

## AI Agent Stop Listen



The **AI Agent Stop Listen node** is used to make the AI stop listening to the user. When activated, this node halts the AI's ability to process further user input, allowing the AI to respond based on the information gathered up to that point.

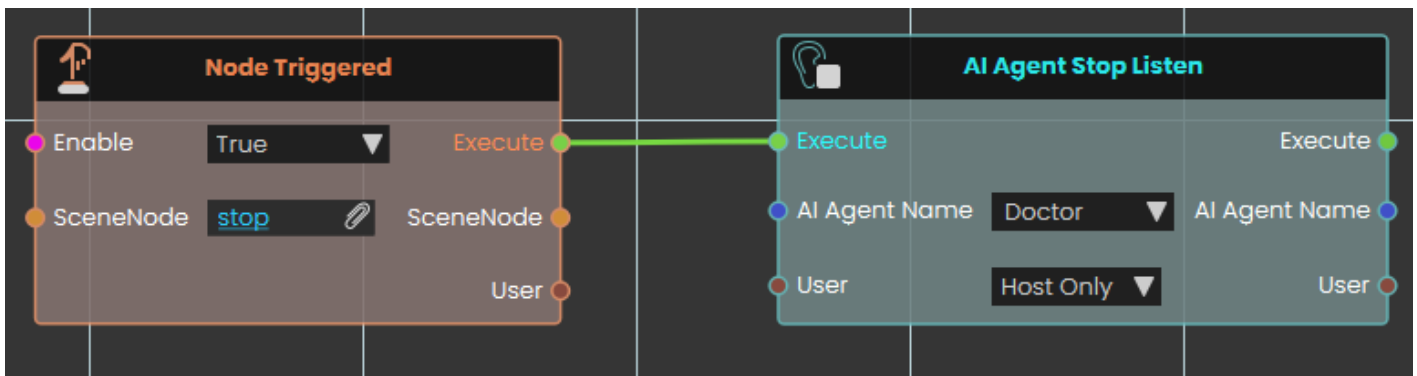
# Example



The screenshot shows a dark-themed window titled "AI Agents" with a close button (X) in the top right corner. Below the title bar, there is a tab labeled "Doctor" with a plus sign (+) to its right. The window is divided into several sections:

- Name:** A text field containing the word "Doctor".
- Instructions:** A text area containing the following text: "You are an AI Doctor designed to assist patients with their health concerns. Greet the patient warmly, ask them about their symptoms, and provide helpful advice or suggestions based on their responses. Keep your tone friendly, supportive, and informative."
- Response:** A section containing:
  - Variable:** A dropdown menu showing "Answer" with a trash icon to its right.
  - Max Length:** A slider control set to "250 Words".
  - Voice:** A checked checkbox.
  - Preset:** A dropdown menu showing "Female 1" with a speaker icon to its right.

In this example, an AI Doctor is set up in AI Agents window. This window can be accessed by clicking the Interaction icon in the viewport menu, then select the AI Agents, and then add the AI name with the desired instructions in the Instructions field. A variable is created to store the AI's responses.



The **AI Agent Stop Listen node** is used to stop the AI Agent from listening to the user when the "Stop" trigger event occurs. This allows the AI agent named Doctor to respond based on the input received before listening was stopped.



Tutorial is available on SimLab VR Discord server

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